

Impact and Consideration of Programming Constructs on JAVA and C# Source Code Readability

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Abstract:

Software quality is a property that manipulates how easily a given piece of code can be read and understood. Since quality can affect understandability, reusability, maintainability etc. Programmers are very concerned about the readability of code. For the good decision of selecting languages, it is necessary to know about the quality of languages. Many software constructs may affect quality of code. In this paper we have selected some constructs that affect quality property and we calculated their quality in C# and java PL. At the end we have also compared results for both languages to make decision easy for programmers to choose best one from both. Short bits are taken from c and java and for their quality; five readability indexes are used to get results.

Keywords: Code legible, programming constructs, Readability index, Gunning fox index, SMOG

I. INTRODUCTION

Code quality is the capability of programming code that makes it readable and understandable even for a nonprogrammer person[1], generally readability can be calculated by the ratio between number of lines of code and the number of comments that are for understanding of human not for the computer. We may also say that if we can understand a program without searching for declarations and definitions of that language or the average rate of right answers about program in a specific time. It's clearly seems that quality is an attribute related to other parameters such as robustness, maintainability, modifiability, complexity, understandability and reusability. Programming code that is more readable[2] is less complex, more robust, more understandable, reusable, modifiable [3, 4] and maintainable as well. Today's era software developer spends most of the time on evolving and maintaining existing code, rather than generating new one. Readability is of significant importance and critical for software maintenance phase. Reading the code is first step in software maintenance. In early as well as current research, revealed that readability plays largest role in maintenance phase. The area of programming readability has supreme importance in software development and whole engineering process. Enough literature found on how to increase code readability, how to calculate and measure source code quality, how to build analytical models, how programming language's readability [13] affects software cost and economy. In this article we follow a different path; we explore the question of which constructs affect code readability and which language from JAVA and C is better in terms of readability.

The main goal of this paper is to find programming features and their impact on source code readability. Our contribution is important in a way that it will help developers to choose one of the language out of C# and java for their software according to their readability. As it's mentioned before that software readability is important for the economic value of S/w too.

In this paper we will discuss some programming features that effect readability of code in Java and C#. Short snippets from java and C# code will be taken. Different metrics exist to calculate the readability of code. These metrics include ARI automated readability index, SMOG and the gunning fox index. By using these metrics, we will find the readability of snippets from both languages. And at the end a comparison of both language's readability will be made on the basis of these results.

Rest of the paper is organized as Section 2 literature review of the relevant literature, Section 3 describes problem statement of the research, Section 4 consists of methodology of work including the constructs that affect programming readability and metrics to measure readability of source code, Section 5 presents experimental results and finally conclusion and future work is given.

II. LITERATURE REVIEW

In 2010 Buse and Weimer constructed a readability tool that automatically measures readability [6]. Authors considered a number of human annotators for the judgment of selected code's readability. Selected code was snippets of java code. Results obtained from experts were compared with their proposed measure. Results shown that the measure's accuracy was 80%. Association between Two quality features and readability were studied, features were errors or faults and evolution. If selected it is fine grained, so the effect of code volume will be neglected. Author used java code snippets and read features in code line by line. Author said that the volume of code directly effects the readability feature of code.; as short code is easier to read as compared to large one. Readability attribute of the code depends on code's complexity and coding style as well.

Author in [7] developed an automatic system to increase code readability. He proposed that if blank lines are added in source code then it would improve code readability and also, he located points from internal documentation. Author developed a tool for his proposed technique, which automatically gets java methods as input and returns a version segmented by blank lines after each meaningful block of code. This segmented version of code helps in code readability and it is helpful for the internal comments that where to place. Evaluation results shown that the automated blank line's insertion is as effective as blank lines added by programmers. It seemed by results that system uses vertical lines as programmers think it is better to use.

In [8], the author Wang and Lori Pollock cleared the role of source code readability in the improvement of software quality. They said that code readability is important for the later stages of Software development life cycle *e.g.*, maintenance phase. As most of the cost of software development is expended on maintenance phase. Author gathered a number of open source snippets from internet and asked some programming experts to value the complexity of code. This is done on the basis of some programming constructs *e.g.*, keywords, loops etc. they also developed a tool that automatically measures code's readability, and whose effectiveness is better than the human judgment.

Collar Jr. and Ricardo Valerdi [9] proposed that the source code readability effects the software cost. It means that the improved code readability will decrease the time spent on code reading and it will decrease the software cost in each stage of the software development. On the other hand less readability will take more time for reading and that increases software cost. Results are presented with procedural languages, that shows how programming code can be analysed with respect to readability. Readability of code directly effects the time spent on understanding code during maintenance phase.

Maintenance phase is the most important and cost consuming phase of software development life cycle.

In [10] ARI (automated readability index) is described, which is the metric for code readability measurement. In ARI two factors for readability are used, one is the sentence difficulty which is established by calculating words per sentence [15] and second is the word difficulty which refer to the letters per word.

G Harry McLaughlin in 1969 proposed SMOG (Simple Measure of Gobbledygook) [11], a tool used for measuring code readability. This metric gives an estimated level of education needed for reading and understanding a piece of code. According to some others, SMOG stands for Robert Gunning's FOG. SMOG outputs are calculated by adding 3 in polysyllable count's square root.

Robbert Gunning [12], introduced another readability metric FOG. In FOG formula, the average length of sentences is added to the hard word's percentage. Average length of sentences is calculated by dividing number of words by the total number of sentences.

III. PROBLEM STATEMENT

Programs must be written for people to read, and only incidentally for machines to execute [2]. A portion of code written by a programmer (author) must be understandable by current stakeholders, *e.g.*: the author's immediate team members (and even the author at a future time). But that is not all; the code must be understandable by future stakeholders, *e.g.*: rest of the programmers in the project or organization, especially programmers who might be hired in future. Code readability is important in terms of modification, understandability, maintainability and reusability. So, readability increases quality of software. According to

TIOBE (The software quality company) programming community index, java and C# languages are maximum used commercially. Therefore, we must know the readability value of both languages so that it enables us to choose the best one. In this way a comparison of C and java readability is needed to make decisions.

IV. METHODOLOGY

In this paper we will discuss some programming features that effect readability of code in Java and C#. To find the effect of these features Short snippets from java and c code will be taken, and then the effect of these features on readability will be calculated using some metrics. Different metrics exist to calculate the readability of code. These metrics include ARI (automated readability index), SMOG and the gunning fox index. By using these metrics, we will find the readability of snippets from both languages. And at the end a comparison of both languages' readability will be made on the basis of these results. This will be helpful in making decision in selecting a language for the projects.

APPROACH WORKFLOW

Table 1. Constructs that affect Code Readability

Meaningful names	Naming conventions
Comments	Comments
Spacing	Spacing
Indents	Indentation
Short scopes	Scopes
Line length distribution	Code Distribution
Identifier name length	Identifier Length
Arithmetic formulas	Complexity of formulas
Identifier frequency	Number of identifiers
If-else	Decision structures
Nested-if	
Switch	
While Loop	Repetition structures
For loop	
Do-while	
Nested loop	Nested Repetition
Recursive	Repetition
Arrays	Array Structures
Classes Distribution	Class Diagrams
Inheritance	

A. Code Readability Metrics

The following sub sections focus on ARI, SMOG and Gunning Fog metrics.

1. *The Automated Readability Index (ARI)*: In ARI two factors for readability are used. One is the sentence difficulty, which is established by calculating words per sentence. And second is the word difficulty which refers to the letters per word. The equation for calculating ARI index is (see Eq. 1).

$$ARI = 4.71(\text{characters}) + 0.5 (\text{words}) - 21.43 \quad (1)$$

2. *SMOG (The Simple Measure of Gobbledygook)*: SMOG was proposed in 1969 by G Harry McLaughlin [11]. SMOG is used for measuring code readability. This metric gives an estimated level of education needed for reading and understanding a piece of code. According to some others, SMOG stands for Robert Gunning's FOG. SMOG outputs are calculated by adding 3 in polysyllable count's square root.

$$SMOG = 3 + \text{Square Root of Polysyllable Count} \quad (2)$$

3. *The Gunning's Fog Index*: Robert Gunning [12] introduced another readability metric FOG. In FOG formula, average length of sentences is added to the hard word's percentage. Average length of sentences is calculated by dividing number of words by the total number of sentences.

$$\text{Grade Level Score} = 0.4 (\text{ASL} + \text{PHW}) \tag{3}$$

4. **Flesch-Kincaid Readability Index:** Flesch-Kincaid test results indicates the reading ease of the given material, if the value is high it means readability is high and if the output is less that means code is difficult to read. Flesch Reading Ease Score (FRES) test formula is given as [14].

$$206.835 - (1.015 \times \text{ASL}) - (84.6 \times \text{ASW}) \tag{4}$$

where:

ASL = average sentence length (the number of words divided by the number of sentences)

ASW = average number of syllables per word (the number of syllables divided by the number of words)

A Reading Ease score of less than 50 equates to a 12.0 Grade Level score in Word. The 12 is coded in, and you can't change it.

Table 2. Output Score Can be Interpreted According to these Criteria

Score	Notes
90.0 – 100.0	Easily understood by an average 11-year old student
0 – 70.0	Easily understood by 13- to 15-year old students
0.0 - 30.0	Easily understood by University graduates

5. **Coleman-Liau Index:** Meri Coleman and T. L. Liau designed another readability index similar as ARI but unlikely all others. This index focuses on the letters per word but not on the syllables. Opinions about accuracy of both varies. Formula for the Coleman–Liau index is as follows

$$= 0.0588 \times L - 0.296 \times S - 15.8 \tag{5}$$

Where L is the average number of letters per 100 words. S is the average number of sentences per 100 words.

As an example, let's use this abstract from a public domain book:

The best things in an artist's work are so much a matter of intuition, that there is much to be said for the point of view that would altogether discourage intellectual inquiry into artistic phenomena on the part of the artist. Intuitions are shy things and apt to disappear if looked into too closely. And there is undoubtedly a danger that too much knowledge and training may supplant the natural intuitive feeling of a student, leaving only a cold knowledge of the means of expression in its place. For the artist, if he has the right stuff in him ...

The abstract contains 4 sentences, 100 words, and 448 letters or digits; L is 448 and S is 4.

Hence L=448, and S=4

Therefore CLI = $0.588 \times 448 - 0.296 \times 4.0 - 15.8 = 10.6$

V. EXPERIMENTAL RESULTS

The Experiments are made on the java and C# source code snippets. SMOG, Gunning Fog, ARI etc metrics are used for getting readability index. Some constructs are not well fitted for the metrics readability index so that we have also arranged a survey. In this survey we have prepared a questionnaire and distributed to some programming experts with the request to fill that. In this questionnaire we mentioned all snippets used in experiments and their readability percentage is asked from those experts. Readability index results are presented in tabular form as well as in graphical form. Cause graphs gives more understandability and visibility.

A. Tabular Representation of Results:

All metrics are applied on java snippets and C# as well. In the following table metric grades are mentioned, applied on different constructs of programming languages. Line length distribution and class distribution have maximum average readability grade, that shows high readability of these constructs. But comparing C and java for these two constructs, C have require more grade level as compared to java. Inheritance and overriding are two constructs with the highest readability. But comparing java and C we found that C have high readability grade level as compared to java. So According to the results, it is proved that java is more readable as compared to C.

Table 3. Java Construct's Readability

Construct	FKGL	Gunning			FK		Average
	Grade	fog Grade	CLI Grade	SMOG Grade	ARI Grade	Reading ease	
If-else	2	2.7	2.2	1.8	-3.6	92.9	1.0
Switch statement	1	2.3	3.5	1.8	-3.1	98.5	1.1
Nested if	4.2	6.8	-0.6	1.8	-0.7	95	2.3
For loop	4.2	6.8	-0.2	1.2	-0.5	95	2.4
While loop	1.5	3.6	0.5	1.8	-3.8	100	0.7
Do-while	1.3	3.1	3.9	1.8	-1.8	99.7	1.7
Nested loop	5.2	8	-2.6	1.8	-0.8	93.5	2.3
Comments	11.2	8	10.9	10.1	5.5	34.2	9.1
Arrays	4.5	7.2	-1.4	1.8	-0.9	94.6	2.2
Recursive	5.7	6.6	8.6	5	1.6	66.8	5.5
Inheritance	-0.1	2.3	-1.8	1.8	-7.3	106	-1.0
Overriding	-0.3	1.9	-1.5	1.8	-7.7	105	-1.2
Scope	0.9	2,9	4.2	1.8	-1.7	101	1.6
Class distribution	13.5	12.6	14.7	6	17	48.5	12.8
Arithmetic formula	3.3	3.1	9.2	3.2	1.3	80.9	4.0
Indents	4.3	5.4	10	4.1	0.3	68.1	4.8
Spacing	9.9	12.9	13.5	9.2	8.1	45.9	10.6
Line length distribution	15	16.4	20.1	11.6	15.3	16.1	15.7

Table 4. C# Construct's Readability

Construct	FKGL	Gunning	CLI	SMOG	ARI	FK	average
	Grade	Fog grade	grade	grade	grade	reading ease	
If else	3.9	5.7	5.5	4.4	-0.8	79.9	3.7
Switch statement	4.4	7.2	5.3	5.4	0.1	79.8	4.5
Nested if	2.8	6	-0.9	1.8	-2	101	1.5
For loop	2.8	6	-0.5	1.8	-1.7	101	1.7
While loop	3.3	6.5	1.1	4.4	-1.9	92.4	2.7
Do while loop	3.1	6	5.1	4.4	0.3	90.9	3.8
Nested loop	3.5	6.8	-2.3	1.8	-2.1	100	1.5
Comments	8.6	9.7	6.5	8.3	5.9	67.3	7.8
Array	3.2	6.4	-1.8	1.8	-2.2	100.7	1.5
Recursive	8.4	10	9.8	7.2	4.1	52.9	7.9

Inheritance	1.7	5.7	-1.7	4.4	-6.8	94.8	0.7
Overriding	2	5.5	-0.4	4.3	-5.9	91.9	1.1
Scope	5.6	8.4	5.9	6	2.7	79.5	5.7
Class distribution	13.5	12.6	14.7	6	17	48.5	12.8
Arithmetic formula	7.5	8.6	11.6	6.6	5.1	57.3	7.9
Indents	6.9	9.2	12.4	5.1	2.3	49.5	7.2
Spacing	8.4	10.4	12.8	7.9	6.5	52.9	9.2
Line length distribution	20	21.2	21.6	15.6	21.5	-1.8	19.9

B. Graphical Representation of Results:

We have presented readability calculation results in the graphical form to improve visibility. Graphs are designed using tabular information. As concluded in the tables section that JAVA is more readable as compared to C#, similarly it is clearly presented in the graphs that the C code snippets require more grade level for reading and understandability. Java snippets require less grade level and have high Flesch-Kincaid Reading Ease index. So according to the results it is concluded that the JAVA have more readability than C#.

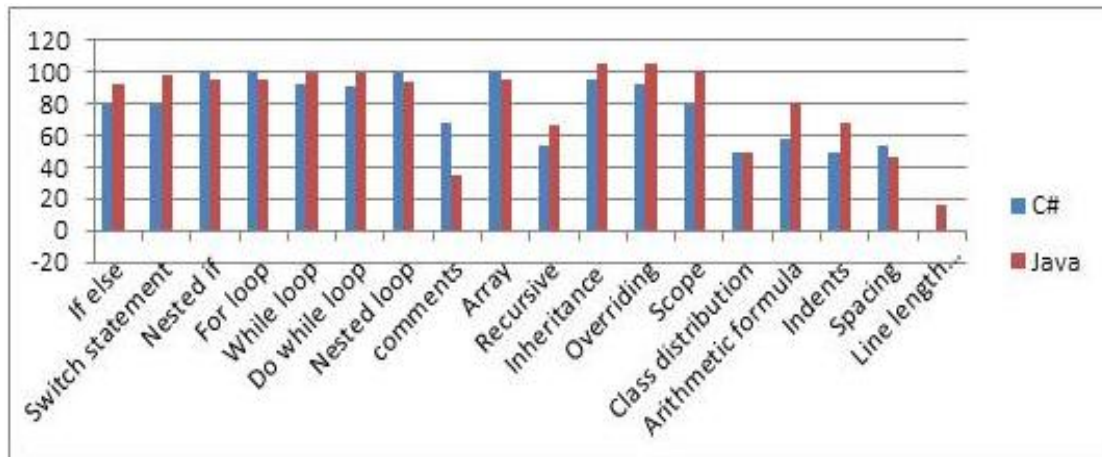


Figure 1. Flesch-Kincaid Reading Ease

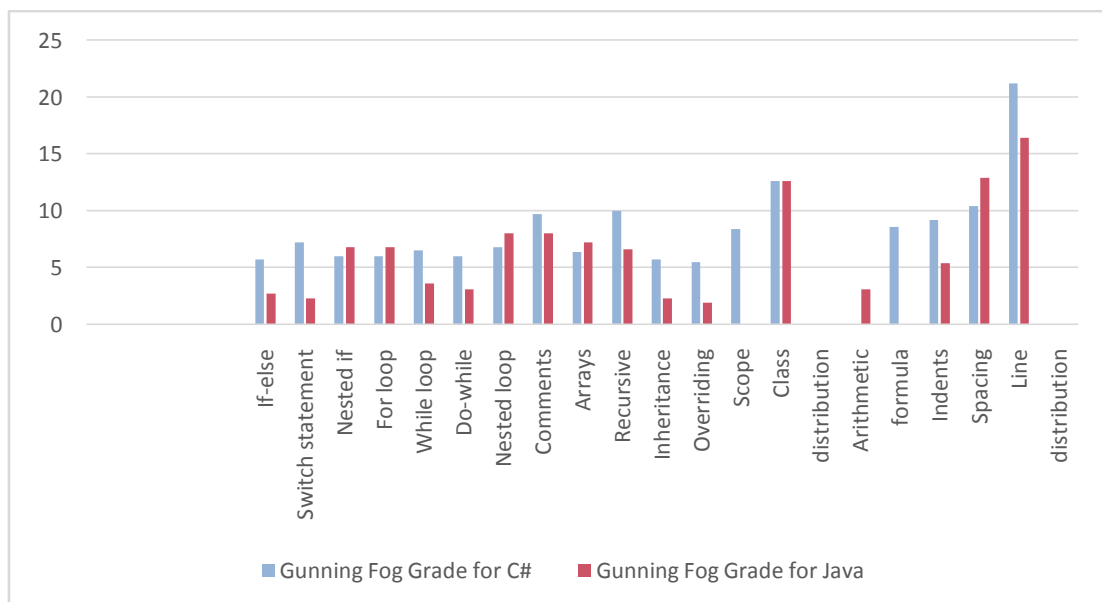


Figure 2. Gunning Fog Grade Index

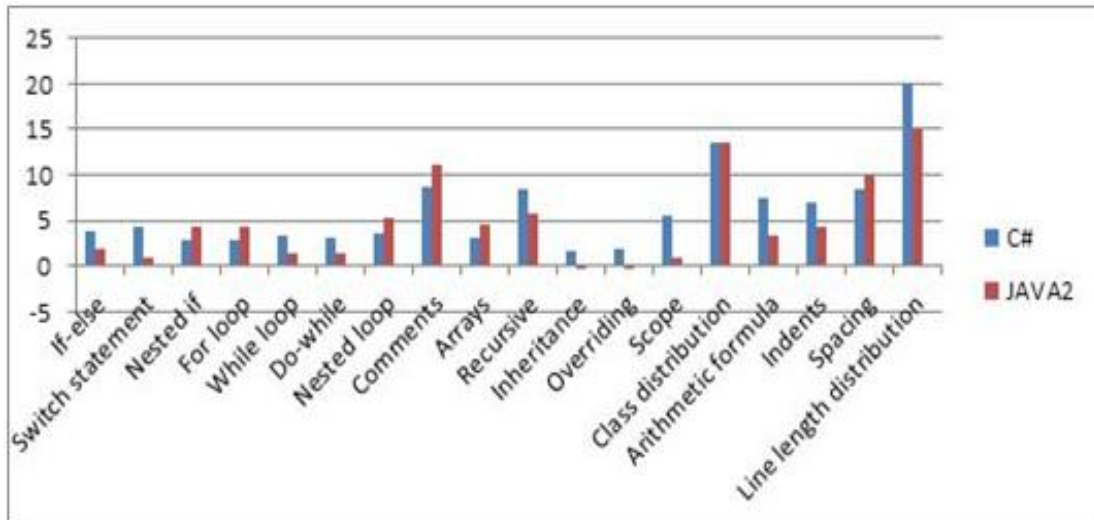


Figure 3. Flesch-Kincaid Grade Level

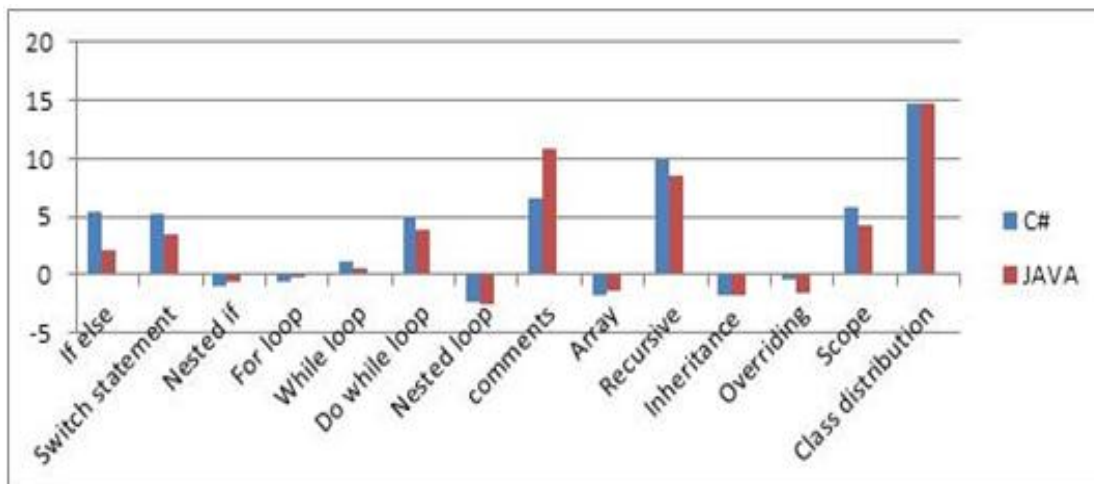


Figure 4. Coleman-Liau Index Grade Level

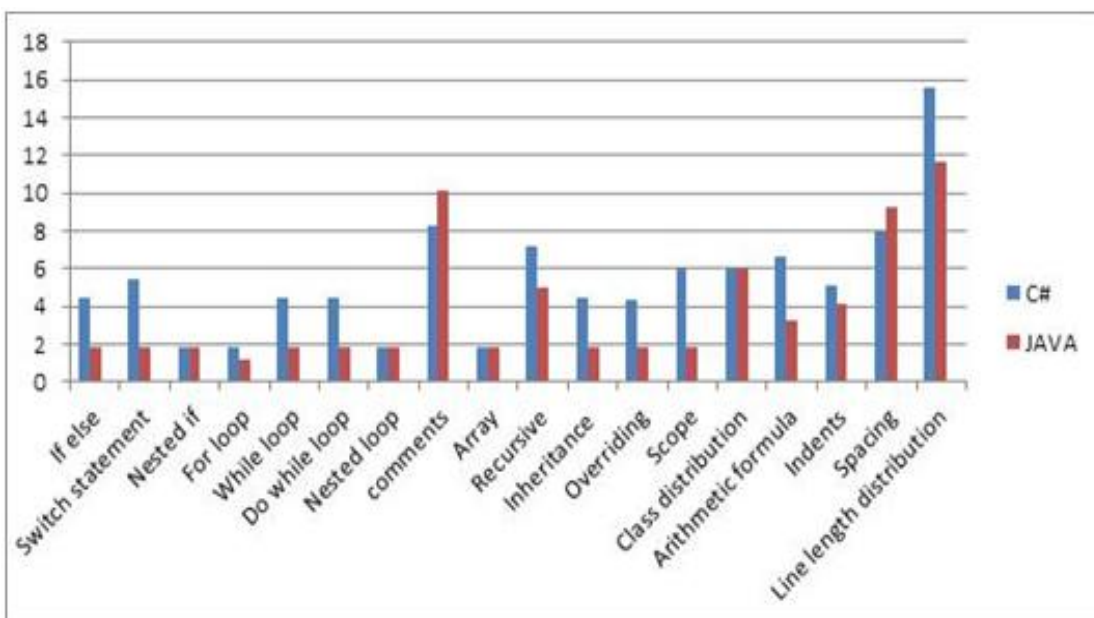


Figure 5. SMOG Index Grade Level

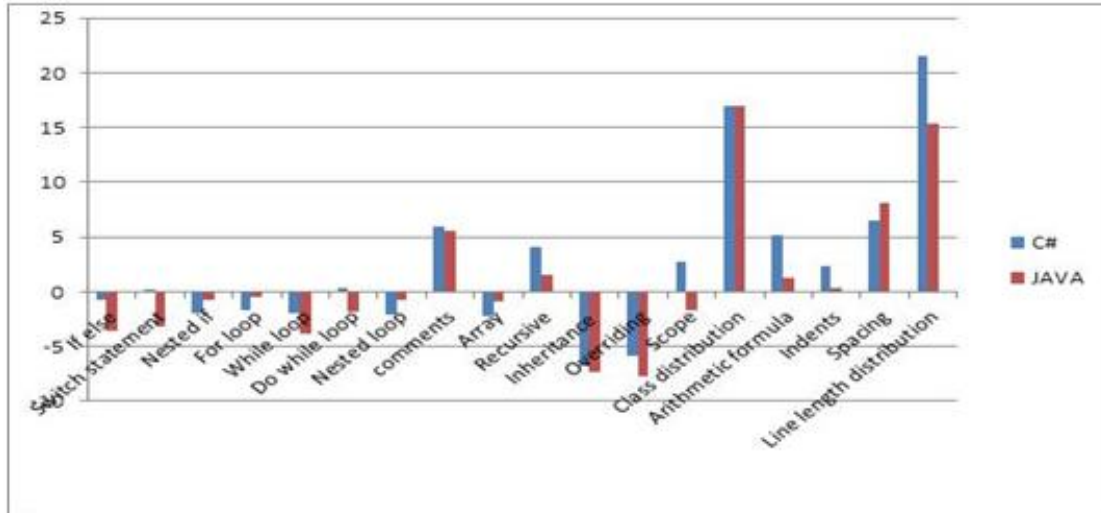


Figure6. Automated Readability Index Grade Level

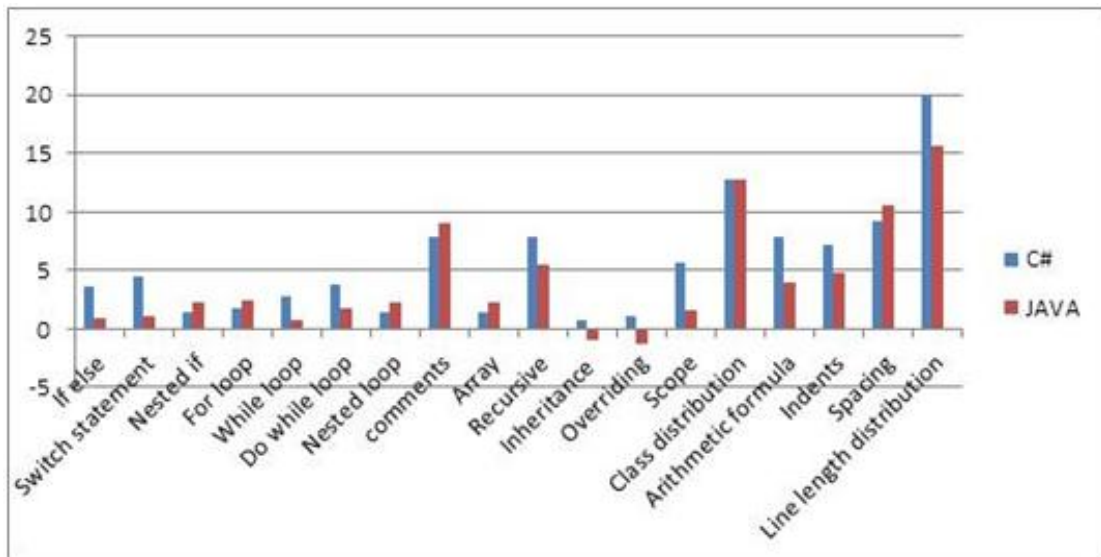


Figure 7. Average Grade Levels for C# and JAVA

Table 5. Results Taken from Programming Experts

Construct	C# readability in %	Java Readability in %
If else	60-80	100
Switch statement	60-80	80-100
Nested if	100	80-100
For loop	100	100
While loop	80-100	100
Do while loop	80-100	100
Nested loop	80-100	80-100
Comments	60-80	60-80
Array	80-100	80-100
Recursive	60-80	60-80
Inheritance	80-100	100
Overriding	80-100	100
Scope	60-80	60-80

Class distribution	40-60	40-60
Arithmetic formula	40-60	80-100
Indents	40-60	60-80
Spacing	40-60	40-60
Line length distribution	1-20	20-40

VI. CONCLUSION AND FUTURE WORK

In this paper we have used some metrics to calculate readability of C# and java. We selected 22 features that may affect source code readability. For the calculation of readability index, we have used five common readability metrics. And for the well trusted results we have also designed a questionnaire using these C# and java snippets. This questionnaire is distributed in 15 experts to get their opinion about readability percentage of both languages. According to the results, metrics shows that java is more readable programming language than C# and from the survey as well. For the further enhancement of the work, more constructs of the programming languages can be used for the experiments which may affect the programming language readability. There are many other languages which are becoming popular, so we may make comparison in different language's readability for programmers to choose best language for development.

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